Abstract

Det imaginära rummet: Inspelningspraxis och produktion av konstmusikfonogram i Sverige 1925-1983

The Imaginary Room: Recording Practice and Production of Art Music Phonograms in Sweden 1925-1983

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Art music, like all other western musics, is fundamentally influenced by the media and technologies and primarily by the art of recording. But this is relatively undescribed and seldom contextualized in musicology. Since it is without a doubt a fact that art music has been strongly influenced by the media and recording technologies it is interesting to ask the question how, in the context of Sweden 1925-1983. This thesis discusses and contextualizes the idea of western art music as a separate and distinct musical genre, from different points of view. The question of the recording as a representation is examined. A model is developed for the analysis of representation in recordings, and the parallel development of art music and the music industry from the earliest electrical recordings to the release of the first CD in 1983 is discussed. The development of that part of the Swedish record industry which produced art music recordings is presented, and recording practice and production are examined. Editing and mixing, as well as the development of the professions of producer and engineer, are discussed, with the company Swedish Society Discofil serving as a case study. The philosophies of engineers and producers are discussed. Electronic music as a medialized music is examined, and unlike many discussions of electronic music the music of the phonograms are taken as the starting point of the examination. Ralph Lundstens career, especially Studio Andromeda, and recording practice are examined. Recorded works on phonograms are analyzed as Works of Phonography, Hypernotation and Multimedial Music Products, which means that they are analyzed primarily as recordings, not as interpretations of musical works.

Keywords: Art music, medialization, recording, producer, engineer, music technology, historiography, Representation, Phonography, Hypernotation, music industry, business, Swedish Society Discofil, Sveriges Radio, Studio Andromeda, recording techniques, romanticism, neo-classicism, the Midfield, modernism, canon, electronic music, EMS.